

VISUAL and PERFORMING ARTS

Visual Arts Option

The *Visual Arts Option* provides training in art history, traditional two-dimensional methodologies (painting, drawing, design), three-dimensional formats (sculpture and pottery), and computerized graphic design. Students will be qualified to seek positions in galleries, museums, and theatre productions.

Common core course listings and definitions appear on pages 52-54. Placement testing will determine the sequencing of courses. Additional courses may be required. The suggested sequence for full-time students is shown below. Refer to page 53 for a listing of courses that will satisfy elective requirements.

General Education Core		Credits
ENG*H101	Composition	3
ENG*H102	Literature and Composition	3
COM*H100	Introduction to Communication	3
HIS*H101 or 102	West. Civ. I or II	
	or	
HIS*H121 or 122	World Civ. I or II	3
Elective	Arts & Humanities	3
Elective	Behavioral Science	3
Elective	Mathematics†	3
Elective	Science	3-4
		24-25
Specialized Core		
CSA*H105	Introduction to Software Applications	3
ART*H101	Art History I	3
	or	
ART*H102	Art History II	
DAN*H101	History and Appreciation of World Dance	3
DAT*H101	Introduction to Digital Arts	3
MUS*H101	Music History and Appreciation I	3
THR*H101	Introduction to Theatre	3
		18
Specialized Options		
Art Option		
ART*H121	Two-Dimensional Design	3
ART*H151	Painting I	3
ART*H152	Painting II	3
ART*H111	Drawing I	3
ART*H112	Drawing II	3
		15
††Directed Electives		
Arts		3
Arts		3
Arts		3
		9
	Total Credit Hours	66-67

†MAT*H135 or higher, excluding MAT*H137, see advisor.

PROGRAM OUTCOMES

Upon successful completion of all program requirements, graduates will be able to:

1. Execute skills and techniques necessary for studio art, and demonstrate manipulative skills including dexterity with tools and equipment specific to various media.
2. Compile a portfolio of work reflecting the breadth of his/her study.
3. Demonstrate desirable attitudes and work habits — creative thinking, the ability to solve problems, good artistic judgment, industriousness, cooperation, responsibility, and self-reliance.
4. Describe a knowledge of the relationship among various components of art including design, drawing and painting, and understand the contributions that each makes to the final product.
5. Demonstrate an understanding of the process of mounting an exhibition of work and presenting it to the public.
6. Communicate clearly using specific art vocabulary.

††Arts Directed Electives

ART*H101	Art History I
ART*H102	Art History II
ART*H160	Crafts
ART*H122	Three-Dimensional Design
ART*H131	Sculpture I
ART*H132	Sculpture II
ART*H141	Photography I
ART*H142	Photography II
ART*H161	Ceramics I
ART*H162	Ceramics II
ART*H167	Printmaking I
COM*H107	Voice and Diction
DAN*H102	Ballet I: Renaissance to Romantic
DAN*H111	Jazz Dance I: Afro-Caribbean/American
DAN*H112	Jazz Dance II: Broadway & Film
DAN*H113	Modern Dance I: Pioneers of America
DAT*H106	Digital Design
DAT*H116	Interactive Media Design
DAT*H212	3D Graphics and Animation I
DAT*H290	Digital Arts Project
GRA*H150	Introduction to Graphic Design
MUS*H111	Fundamentals of Music I
MUS*H103	History of American Music
MUS*H104	World Music
MUS*H137	History and Appreciation of Jazz
MUS*H131	Music of the Theatre
MUS*H126	20th Century/Modern Music
MUS*H218	Electronic Music Composition/Audio Technology I
THR*H110	Acting I
THR*H120	Stagecraft
THR*H190	Theatre Practicum I